STEP 3- Convert the full value wind to another wind direction
3A- On the DIRECTION side of the Dope Disc find the FULL scale on the key.
3B- Rotate the disc so that the indicator line falls on the full value 3.0 mil wind correction value previously found.
3C- Refer to the clock diagram to determine the scale to read for wind direction. The T at 12 o'clock represents the position of the target. The center of the hub represents the position of the shooter. In this example a wind from 7:30 on the clock diagram corresponds to the 0.70 scale
3D- Read the value under the indicator line on the 0.70 scale to find 2.1 mil. This is the wind correction value for a 12 MPH wind from 7:30

STEP 4- Include spin drift in the solution
4A- Turn the disc to 2.1 on the outer disc scale. (forget that this scale represented full value wind previously)
    Note the reminder printed above the cursor scale for spin drift. The wind is mostly from the left in this example, so we will add the spin drift value.
    When dealing with winds from the right we would subtract the spin drift value.
4B- Find the 0.2 value for spin drift from the EXAMPLE DATA on the addition side of the cursor scale. Read back down to the outer disc scale to find the sum. 2.3 mil is the solution with spin drift included.